How to get my work submitted to a show at the Welcome Gallery

- 1. Review the call for art that is announced for an upcoming show.
- 2. Determine if any of your existing work or a new work might help to communicate the show's focus
- 3. Submit a Word or Pages Document in the MyNC "NC Worship Arts Visual Arts Ministry" group, under the Files section. The title of your document should include your last name and the title of the work. For example: BaumTitleofMyWork.doc

Include in your document the following information:

Email:

Title:
Dimensions of this work and medium:
Artist:
Phone Number:

And include at least picture of the work in jpeg format.

- 4. Submit a Signed Artist Release form before the submission deadline, available on the MyNC page (under files), or submit through the digital form located on the website or the MyNc page. You can also send hard copies to the church please direct any hard-copy submissions to Dr. Joshua Baum. You will be notified before the first day listed for the art drop off for that show if yours has been selected for inclusion in the show.
- 5. Drop off your work during the dropoff period, to be kept safely in Joshua Baum's office until it is hung. All hanging works are to be ready to be hung by hooks when they are dropped off. If your work requires special attention, such as an installation piece, we will help enable that.
- 6. If you have an idea for an assembly piece in one of our display cases please illustrate your vision of the end result with a drawing or mock-up and explain what you have in mind. The committee will then consider it for display.

The Welcome Gallery is a gallery that is seeking to stimulate the creativity of potential visual artists, many who have not done this sort of thing before. This is a great place to start! We also are starting at a beginning level in the development of this gallery.

An artist statement is a statement by an artist about their work of art in terms of dimensions; [width x height x depth (if applicable, such as for a sculpture)], medium (such as oil paint on canvas, or water colors on paper with frame etc.), some description of the work and why you believe it fits the theme of the exhibit. Some statements about you that might help the viewer gain insight into the

work are always appreciated, but it is wise to keep them brief. Reading some of the artist statements for the present show will help you get a feel for the sort of thing this entails. As a viewer you will be able to judge for yourself which artist' statements add to your experience of getting the most from their work before you. We suggest you examine why some statements helped more than others and learn how to make your own statements just as meaningful! Everyone had to learn everything they now know at some time in the past. We are here to help you grow in using your talents.

The title of your work can help the viewer see aspects of your work they might otherwise miss. A good title also shows clarity in your own mind in what the work means to you as well as the investment of a creator. Assembly line work is not named, but children are, except in a society that has lost its natural affections where they have become only tissue. We are seeking to promote kingdom thinking. It is acceptable in other galleries to have untitled works but in the kingdom of God even rocks and stars are given names. Throughout the Bible naming things is very important. Even before God made Eve He had Adam name all the animals as his first task as God's representative on Earth. While nothing will be rejected because it has no title it will be at a disadvantage when being judged against other works during the selection process.

It is at the discretion of the gallery selection committee to limit the number of works any one artist shows in any particular show as well as what is appropriate to be viewed in a church format. If you have any questions about this process please feel free to call Gary Wilcutt at 816-452-8203 or e-mail me at kcart4jc@aol.com. We hope to see something you have created soon!